

Bug City (Shadowrun, No 7117)

Tom Dowd

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BUG CITY is a SHADOWRUN sourcebook that picks up where the novel BURNING BRIGHT left off. It provides a detailed description of life in the Containment Zone and includes game information on the changes in Chicago's physical and magical nature, profiles of the city's important residents, and expanded rules for the city's terrible ravagers - the Insect spirts themselves. ~ 160 pages, plus fold-out map of Chicago.



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